

I-War 2 High-Clock CPU Fix

Standalone utility for Independence War 2: Edge of Chaos

What this fixes

On affected modern processors, the game can run dramatically faster than intended because its 32-bit timing calculation overflows above approximately 4.295 GHz. This utility corrects the timer inside the currently running game. It does not alter **flux.dll** or any other game file.

Before first use

Make sure the game's original, unmodified **flux.dll** is installed. If you previously applied a hex-editor or Delta Patcher modification, restore your backup or reinstall the original DLL first.

How to apply the fix

- 1 Launch Independence War 2 using the same shortcut and compatibility settings that normally start the game.
- 2 Wait until the game reaches its main menu. This ensures that **flux.dll** and the game timer are loaded.
- 3 Run **IWar2HighClockFix.exe**. Approve the Windows administrator prompt.
- 4 When the utility reports **High-clock CPU fix applied successfully**, click OK and return to the game.
- 5 Run the utility once after every new game launch. The correction lasts only for that game session.

Safe to run more than once

If the current game session is already corrected, the utility reports **already applied** and makes no further change. If the processor is unaffected, it reports **not needed**.

Common messages

Game not running	Start the game normally, then run the utility again.
flux.dll not loaded	Wait until the main menu appears, then try again.
Access denied	Right-click the utility and select Run as administrator .
Unsupported / unexpected timer	Nothing was changed. Keep the original DLL and retain the diagnostic log for support.

Diagnostic log

The utility records its result in **%TEMP%\IWar2_HighClockFix.log**. In File Explorer, enter **%TEMP%** in the address bar to open that folder.